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COURSE - Computer Organization And Assembly Language.

Code - CSE - 233.

Answer to the Question No - 1

Q) Define Computer: Computer is an Electronic device that is designed to work with Information. The term Computer is derived from the Latin term 'Computare' this means this means to calculate or programmable machine. Computer can not do anything without a program. It represents the decimal Number through a String of Binary digits. The word 'Computer' usually refers to the Center processor Unit. plus Internal Memory.

Charles Babbage is called the 'Grand father' of the Computer. The first Mechanical Computer designed by Charles Babbage was called Analytical Engine. It uses read - Only Memory in the form of punch Card.

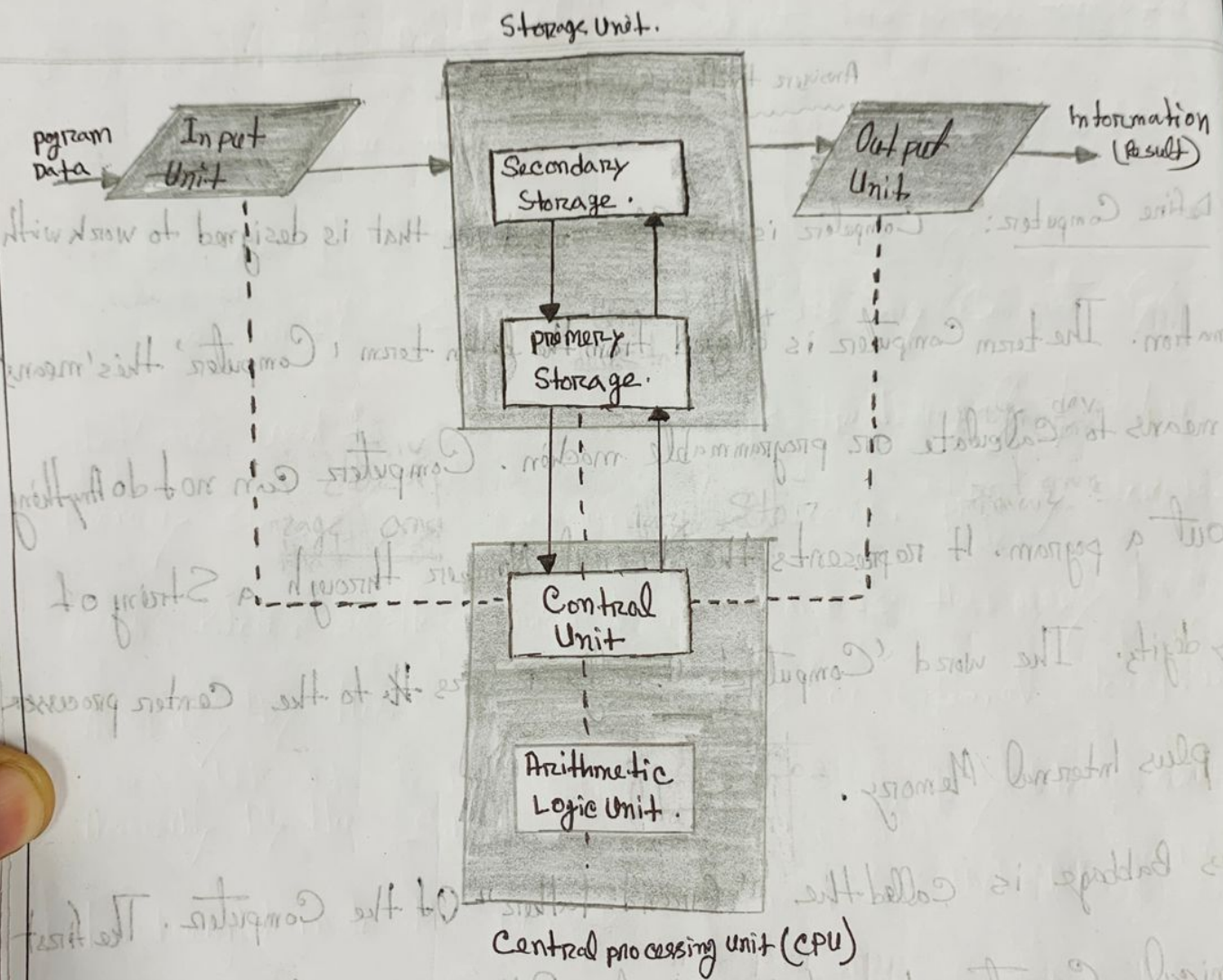
This Computer is an Electronic device that take input from the User and process this data under the Control of a Set of Instruction (call program) and give the Result (Output) and save future use.

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# Computer Organization Diagram :-

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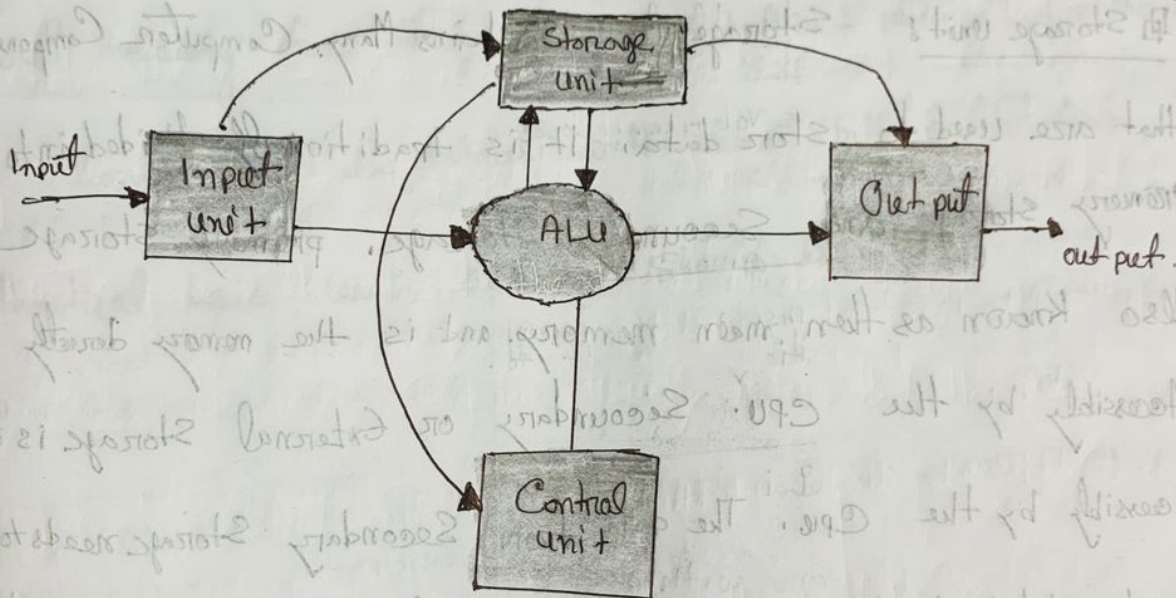


Central processing unit (CPU)  
Fig. Computer Organization Diagram.

A computer is an electronic device that takes input from the users and processes this data under the control of a set of instructions.

Answer to the Question No - 2

Q1) Ans: A Computer system is basically a machine that simplifies complicated tasks. It should maximize performance and reduce cost as well as power consumption. The different components in the Computer system Architecture are Input unit, Output unit, Storage unit, Arithmetic Logic Unit, Control unit etc.



Input unit : The Input unit provides data to the Computer system from the Out side. So basically it Links the External Environment with the Computer. It takes data from the Input device, Converts it, into machine language and then loads it into the Computer system. Keyboard, Mous, printer, etc, are the Most commonly used Input Device.

Output unit: The output unit provides the result of computer process to the user i.e. it links the computer with the external environment. Most of the output data is the form of audio or video. The different output devices are monitors, printer, speaker, headphones, etc.

Storage unit: Storage unit contains many computer components that are used to store data. It is traditionally divided into primary storage and secondary storage. primary storage also known as the main memory and is the memory directly accessible by the CPU. Secondary or external storage is not accessible by the CPU. The data from secondary storage needs to be brought into the primary storage before the CPU can use it.

Arithmetic logic unit: All the calculation related to the computer system are performed by the arithmetic logic unit. It can perform operation like addition, subtraction, multiplication, division etc. The control unit transfers data from storage unit to arithmetic unit when calculation need to be perform.

The Arithmetic Logic Unit And the Control Unit together form the Central processing Unit.

Control Unit (CPU): This Unit controls all the other units of the Computer System and so is known as the Central nervous system. It transfers data throughout the Computer System as are required including from Storage Unit to Central Unit processing Unit and vice versa.

The Control Unit also dictates how the Memory, Input output device, Arithmetic Logic Unit e.t.c, should be have.

It can be divided into RAM and ROM. The data is stored on external hard ware device, (Hard Drive, Disk, CD, DVD, etc). It can be divided into RAM and ROM. The data is stored on external hard ware device, (Hard Drive, Disk, CD, DVD, etc). It can be divided into RAM and ROM. The data is stored on external hard ware device, (Hard Drive, Disk, CD, DVD, etc).

(b) Ans: Difference Between primary Memory And Secondary Memory

Comparison Parameters	Primary Memory	Secondary Memory
Storage Validity	→ Primary Memory is the main memory and stores data temporarily.	→ Secondary memory is the External memory and stores data permanently.
Access	→ The CPU can directly Access data.	→ The CPU cannot directly Access data.
Volatility	→ Primary Memory is Volatile. It loses data in case of power Outage.	→ Secondary memory is Non-volatile data is stored even during a power failure.
Storage	→ Data is stored inside Costly Semiconductor chip.	→ Data is stored on External Hard ware Device, (Hard Drive, Disk)
Division	→ It can be divided into <u>RAM and ROM</u>	→ The does not have such a classification, Secondary memories are permanent storage device like CDs, DVDs, Etc
Speed	faster	→ slower
Stored data	→ It saves the data that the Computer is currently using.	→ It can save various types of data in various formats and huge size.

Answer to the Question No- 3

Answer: Translator: A translator is a programming language processor that modifies a computer program from one language to another. It takes a program written in the source program and modifies it into a machine program. It can find and detect the errors during translation.

Different Types of translators:

- ① Compiler.
- ② Interpreter.
- ③ Assembler.

⇒ Examples of translators

⇒ Compiler translator → Example  
Microsoft visual studio,  
GNU Compiler collection.

⇒ Interpreter → Common business Oriented Language.  
Perl, List processing (LISP), Python.

⇒ Assembler → Fortran Assembly program (FAP)  
Macro Assembly program (MAP)  
Symbolic Optimal Assembly program (SOAP).

High Level Language convert to Machine Code:

A High Level Language to Machine Code can be done by Interpreter coding.

A translator, in software programming terms is a generic term that could refer to a Compiler, assembler, higher or interpreter, Any thing that

Convert higher level code into another high level code (e.g., Basic, C++, Fortran, Java) or lower-level (i.e., a language that the processor can understand), such as assembly language.

Interpreter: An interpreter translates code like a compiler but reads that code and immediately executes on that code. And therefore is initially faster than a compiler.

Compiler: A compiler is a computer program that translates a program written in a high-level language to

machine language of computer. The compiler is used to translate source code into machine code or

compiled code.