

Name - Md. Rakib Hasan.

ID - 2216080021.

Batch - 08 (CSE-EV)

Subject - Object Oriented programming

Code - OSI-211

Answer to the Question - No - 1. (a)

(a) Ans: polymorphism: In Object-Oriented programming, polymorphism (from the greek meaning "having Multiple forms") is the characteristic of Being Able to Assign a Different Meaning OR Usage to Somethings in Different Contexts - Specifically, to Allow an Entity Such As a Variable A function or, an Object to have More than One form. There are Several Different Kind Of polymorphism.

→ → Andrew Cooke's "An Introduction to programming Language" Mentions polymorphism.

→ → Peter Muller's "An Introduction to Object-Oriented programming Using C++" Also Discusses polymorphism.

(b) Ans: Class in java:

Class are a Blueprint Or a Set of Instructions to Build a Specific type of Object-Oriented programming which Revolve Around the real-life Entities.

Class in Java Determines how an Object will behave and what the Object will Contain.

⇒ Syntax Of class in java:

Class <class name> {

 field;
 method;

}

Object in java: Object is an instance of a class. An Object in OOPS.

is Nothing but a Self-Contained Component Which Consists Of Methods and properties to Make a particular type of Data Useful. for Example Color name, table, Dog, barking. When you Send a message to an Object, you are Asking the Object to invoke or Execute One of its methods as

Defined in the Class.
From a programming point of view, an Object in OOPS can include a Data Structure, a variable, or a function. It has a Memory location Allocated. Java Objects are Designed as class hierarchies.

⇒ Object Syntax in Java:

ClassName Reference variable = new className();

③ Thus: Benefit of Object Oriented programming:

- ⇒ OOP Models Complex things as reproducible, simple Structures.
- ⇒ Reusable, OOP Objects can be used across programs.
- ⇒ Allows for class-Specific behavior through polymorphism.
- ⇒ Easier to debug, classes often contain all applicable information to them.
- ⇒ Secure, protects information through Encapsulation.
- ⇒ Abstraction: by using classes, you are able to generalize your object types. Simplifying your program.
- ⇒ Inheritance Because a class can inherit Attributes and Behavior from another class, you are able to reuse more code.
- ⇒ Polymorphism: One class can be used to create many objects all from the same flexible piece of code.
- ⇒ Encapsulation: in OOP bundle code into a single unit where you can determine the scope of each piece of data.

Answer to the question No-2 (a)

(a) Ans: Java Applets: Applet is special type of program that is Embedded in the webpage to generate the Dynamic Content. It runs inside the Browser and works at Client side.

→ It work at Client so less response time.

→ Secured

→ It can be executed by Browser running under many

platforms, including Linux, Windows, Mac, OS, Etc.

(b) Answer: Applications that run on Java:

① Desktop GUI Application.

② Mobile Application.

③ Enterprise Application.

④ Scientific Application.

⑤ Web-based Application.

⑥ Embedded Systems.

⑦ Big Data Technologies.

⑧ Distributed Application.

⑨ Cloud-based Application.

⑩ Software tools.

⑪ Gaming Application.

$\Rightarrow \Rightarrow$ Desktop GUI Application: Desktop Application can be easily developed using Java. we use APIs like AWT, Swing, Java FX to build the Application.

$\Rightarrow \Rightarrow$ Mobile Application: A mobile Application is an Application created for mobile phones and tablets. In today's era, the majority of phones and Smart Device have Android OS and Android Device Development is not possible without Java.

\Rightarrow Enterprise Application: An Enterprise Application is a large Software System which operates in Corporate Environment to satisfy the needs of an Organization rather than of individual user.

$\Rightarrow \Rightarrow$ Scientific Application: An Scientific Application is an Application that affects real - world Activities using mathematics. Java supports the development of scientific Application because of its power full features.

=>=> web-based Application: A web Application is a client

server program that is delivered on the Internet through a browser interface. Java supports the development of web-application with the help of servlets, struts JSP/JSF.

=>=> Embedded Systems: An Embedded system also known

As an integrated System is a Combination of many small computing units that assemble together to perform dedicated function for the larger system.

=>=> Big Data technologies: The term big Data is Define

As extremely large And complex data set that my Analyzed to Extract patterns, trends, trends, and useful information. It is one of the most popular topics in the world of the latest Technology.

Q) Ans: Multithreading: In Java, Multithreading

Refers to a process of Executing two or more threads

Simultaneously for maximum utilization of the CPU.

A thread in Java is a lightweight process requiring fewer resources to create and share process resource.

⇒ Advantage of a multithreaded:

→ Improved performance And Concurrency for certain Application

Performance And Concurrency can be improved by using Multithreading and Multicontexting together. In Other Application performance can be unaffected or even degraded by using Multithreading together. How performance is affected depends

On your Application.

→ Simplified coding of remote procedure call/conversation.

→ Reduced number of required servers.

⇒ Dis Advantage of multithreading:

→ Difficulty of writing code.

→ Difficulty of Debugging.

→ Difficulty of testing.

→ Difficulty of prototyping existing.

→ Difficultly of managing concurrency.