

Victoria University of Bangladesh  
Department of Computer Science & Engineering

Mid-term Examination

Name: Ashit Kumar

Student ID: 2221220011.

Program: B.Sc in CSE

Semester: Fall-2022

Batch: 22nd (Evening)

Course code: CSE-323.

Course Title: Computer Networks.

①

Answer to the question no: 1 (a)

# Network A network is a group of two or more computers or other electronics devices that are interconnected for the purpose of exchanging data and sharing resources.

# The network devices:

# Hubs.

# Switch

# Router.

# Bridge.

# Gateway.

# Modem.

# Access point.

Answer to the question no: 1(b)

# Peer-to-Peer (P2P) Networks: A peer-to-peer (P2P) network is a communications model in which each computing device on the network can function as either a server or a client.

In a (P2P) network, computing devices use software to connect with each other over a private network, such as a home local area network (LAN) or a public network, such as the internet. This direct connection allows each device to share files without requiring the assistance of a remote server. The device that supplies the file plays the role of the server and the device that requests the file plays the role of the client. The roles simply reverse when necessary.

Answer to the question no: 3(c)

# Basic difference between "Coaxial cable" and "Fiber Optic":—

Optical Fiber	Coaxial cable
① Optical fiber transmits data/signals in the form of light.	① The coaxial cable transmits data/signals in the form of electrical signals.
② Optical fiber is made using plastic and glass.	② Coaxial cable is prepared using plastic and copper wires.
③ Optical fiber is highly efficient and signal loss is negligible.	③ Coaxial cable is less efficient.
④ Optical fiber is costly and its installation is quite expensive.	④ Coaxial cable is cheap and its installation is less expensive.
⑤ Optical fiber is quite light in weight.	⑤ Coaxial cable is very heavy as compared to an optical fiber.
⑥ Optical fiber bandwidth is less than coaxial cable.	⑥ Coaxial cable provides high bandwidth.

(4)

## Answer to the questions no: 3 (b)

### \* TCP/IP Protocols →

The TCP/IP model is an open standard networking model similar to the OSI model. The TCP/IP Protocol is the protocol suite for internet use. TCP stands for Transmission control protocol and IP stands for Internet Protocol. TCP is used for connection-oriented reliable transmission services, while IP used to assign addresses to each host on the network. Like the OSI model, the TCP/IP model is divided into several layers. The TCP/IP model consists of 4 layers.

(5)

Answer to the question no: 4(a)

# Network: A network consists of two or more computers that are linked in order to share resources exchange files, or allow electronic communications. The computers on a network may be linked through, cables, telephone lines, radio waves, satellites, or infrared light beams.

# Basic Components of Network:

# Routers.

# Bridges

# Hubs.

# Repeaters.

# Gateways

# Switches.

(3)

START Receive address RA from CPU in block containing RA no access main memory for block containing RA in cache Yes fetch RA would Allocate cache and deliver line for main deliver RA word memory block to CPU into cache line DONE.

Answer to the question no: 2 (a)

# Memory address registers.

The memory address register is used to handle the address transferred to the memory unit, and this can be handled either using a bus approach (which we have used in this architecture) or direct input declaration for the memory. In this case we will use a bus setting for the memory, therefore, the MAR becomes a simple register which sets its output to the value of the required address from the IR or PC when its control signal  $mar-load$  is high. For example, if the address requires 8 bits then the size of the register needs to be 8 bits wide.

The "MAR" therefore has clock and reset signals, and also the same interface to the internal processor bus ( $mar-bus$ ) defined as a standard logic of direction in/out, however only the first 8 bits are used.