

S.M. Mithon Hossen

2121210031

CSF-321 (Software Engineering)

Final Examination Summer - 2022

P-01

Ans to the Qs no: 1.A

1.A

Software Engineering: - Software Engineering is the process of analyzing user needs and designing, constructing and testing end-user

Application that will satisfy these needs through the use of software programming language. it is the Application of engineering principle to software development.

Ans to the Qs no: 3.A

3.A

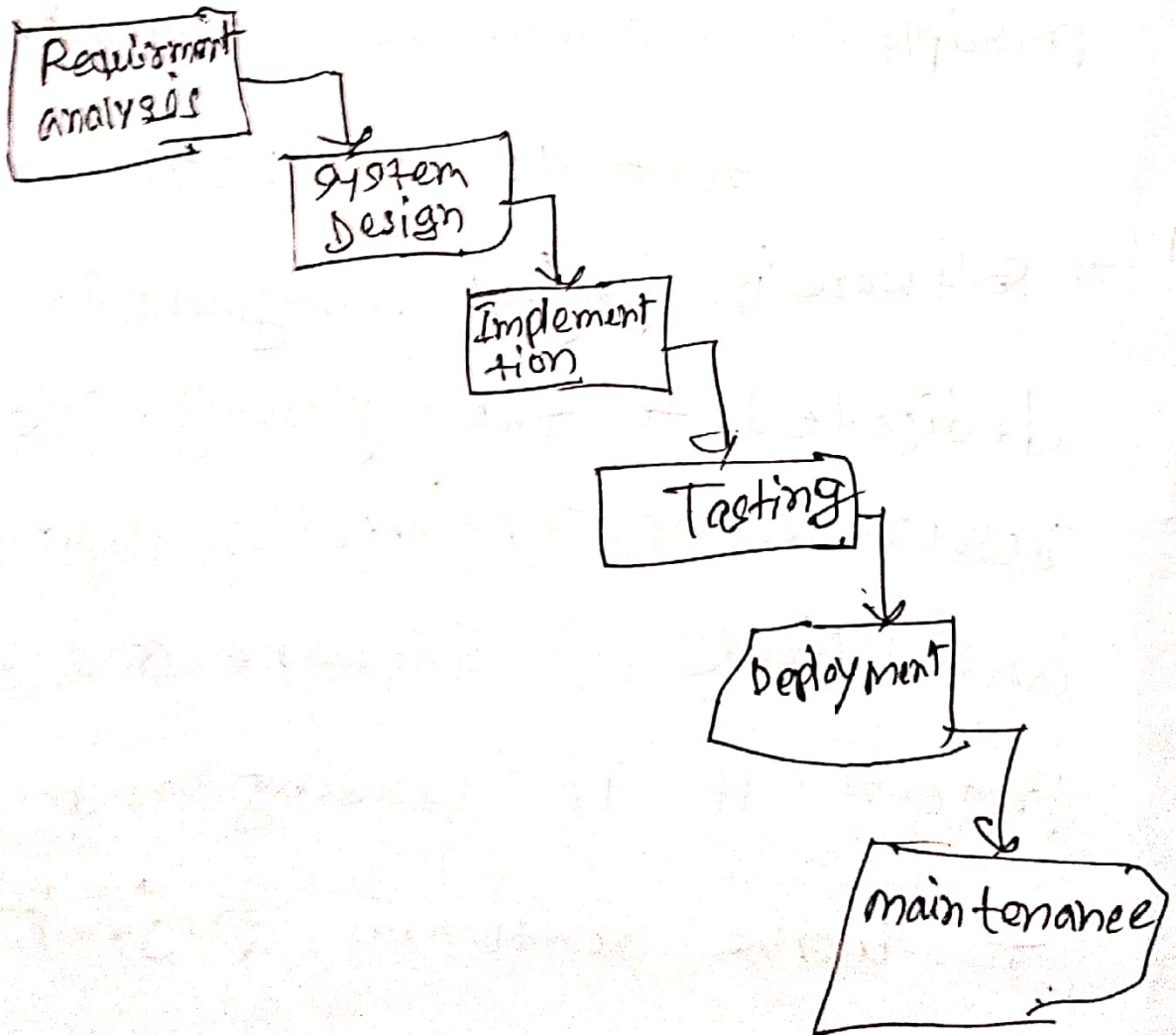
Software in project management is a dedicated to the planning, scheduling, resource allocation, execution, tracking and delivery of software and web projects. it is leading and planning to work software project.

7-02

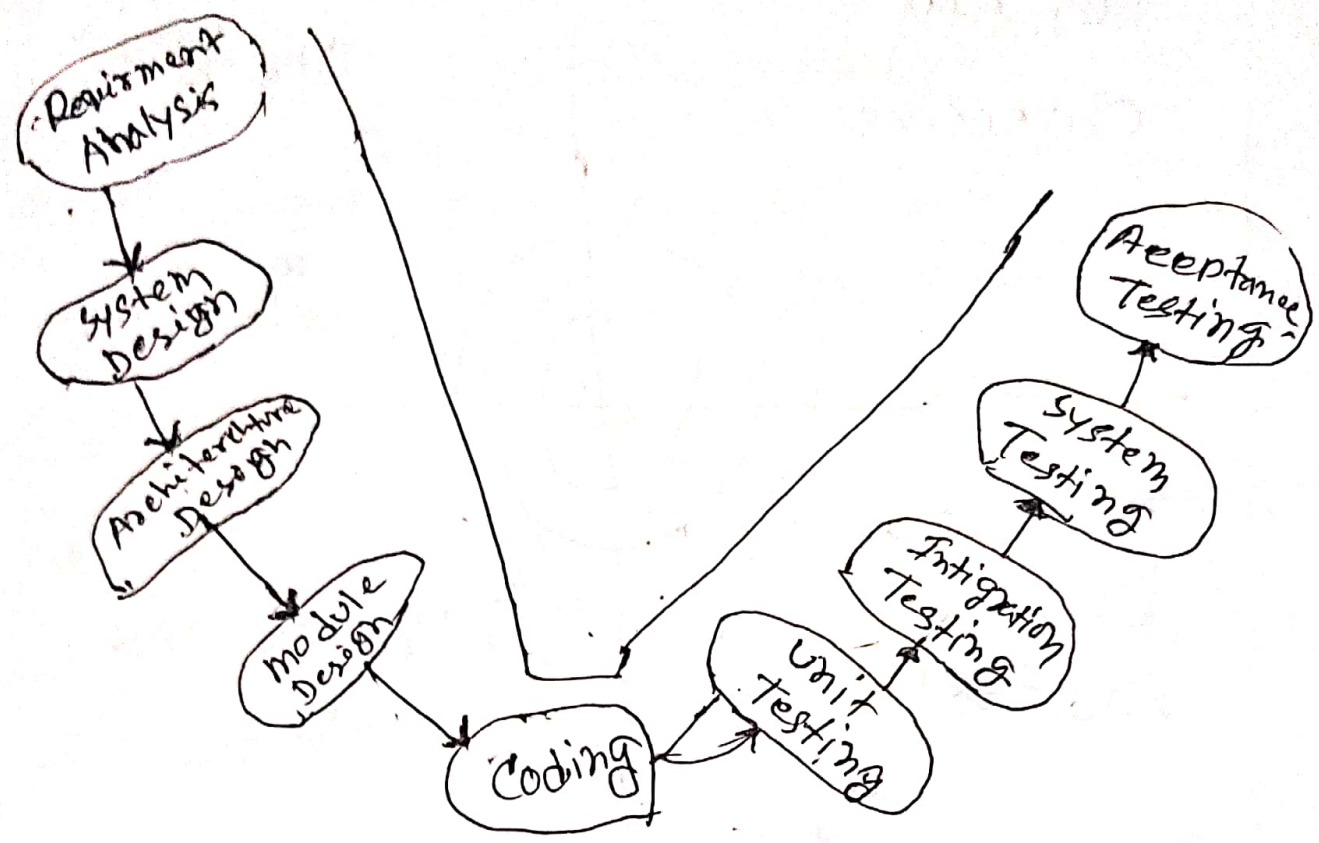
Ans to the Qs no. 1. B *

1-B

waterfall model:- The waterfall model was the process model to be introduced it is also referred to as a life cycle model. It is very simple to understand and use. In a waterfall model each phase must be completed can begin and there is no overlapping in the phases.



P-03



Business Requirement Analysis :- This is the

first phase in the development cycle where the product requirements are understood from the customers.

System Design :- Once you have the clear and detailed product requirements, it's time to design the complete system.

p-04

Module Design: - In this phase, the detailed internal design for all the system modules is specified.

It is important that the design the system.

Coding phase: - The actual coding of the system modules designed in the design phase is taken up in the coding phase.

Unit Testing: - Unit tests designed in the module design phase are executed on the code during this validation phase.

Integration Testing: - it is associated with the Architectural Design phase and performance.

System Testing: - system testing is directly associated with the system design phase.

Acceptance Testing: - it is associated with the business requirements analysis phase and involves testing the product in user environment.

P.06

Validation process - Validation is the process of checking whether the software product is up to the mark or in other words product has high level requirements. It is the process of checking the validity of the product. It checks what we are developing is the right product. It is the validation of a actual and expected products.

- ⇒ Black box testing
- ⇒ White box testing
- ⇒ Unit testing
- ⇒ Integration testing.

I.C

Characteristics of SRS:- Software Requirement Specification (SRS) is a document that completely describes what the proposed software should do without describing how the software will do. SRS Flow are given below

(i) Correctness:- User review is used to ensure the correctness of requirements stated in the SRS.

(ii) Completeness:- It indicates every sense of completion including the numbering of all the pages, resolving the to be determined part to as much extent.

(iii) Consistency:- Requirements in SRS are said to be consistent if there are no conflicts between any set of requirements.

Ranking Stability:- There should be a criterion to classify the requirements stated have only one interpretation, some of the ways to prevent.

Modifiability:- SRS should be made as modifiable as possible and should be capable of easily accepting changes to the system to some extent.

Testability:- SRS should be written in such a way that it is easy to generate test cases and test plans from the document.

Verifiability:- SRS is verifiable if there exists a specific technique to measure the extent to which every requirements.

2.A

Categories of Software Maintenance are below:

- (i) Corrective Software Maintenance
- (ii) Adaptive Software Maintenance
- (iii) Perfective Software Maintenance
- (iv) Preventive Software Maintenance.

Corrective:- It maintenance is what one would typically associate with maintenance of any kind.

Correct Software Maintenance addresses the errors and faults within Software Application that could impact various parts of your software.

Adaptive:- It is becomes important when the environment of your software changes.

this can be brought on by changes to the operating system, hardware software, dependence, cloud storage,

Updating service, making modification to vendors or changing payments process.

Perfective: perfective software focuses on the evolution of requirements and features that exist in your system, As users interact with your applications, they may notice things that you did not or suggest new features that they would like as part of the software.

Preventive: Preventive Software Maintenance helps to make changes and adaptations to your software so that it can work for a longer period of time. The focus of the type of maintenance is to prevent the deterioration of your software as it continues to adapt and change.

Q.10

Difference between black box and white box testing

Black box testing :- (i) It is ~~is~~ a way of software testing in which the internal structure of the program or the hidden and nothing is known about it

- (i) it is mostly done by software testers.
- (ii) No knowledge of implementation is needed.
- (iii) It can be referred to as outer or external software testing.
- (iv) it is a functional test of the software.
- (v) no knowledge of programming is required.
- (vi) it is a behavior testing of the software.
- (vii) it is also called closing testing.
- (viii) it is the least time consuming.
- (ix) it is not suitable for algorithm testing.
- (x) Can be done by trial and error ways and methods.

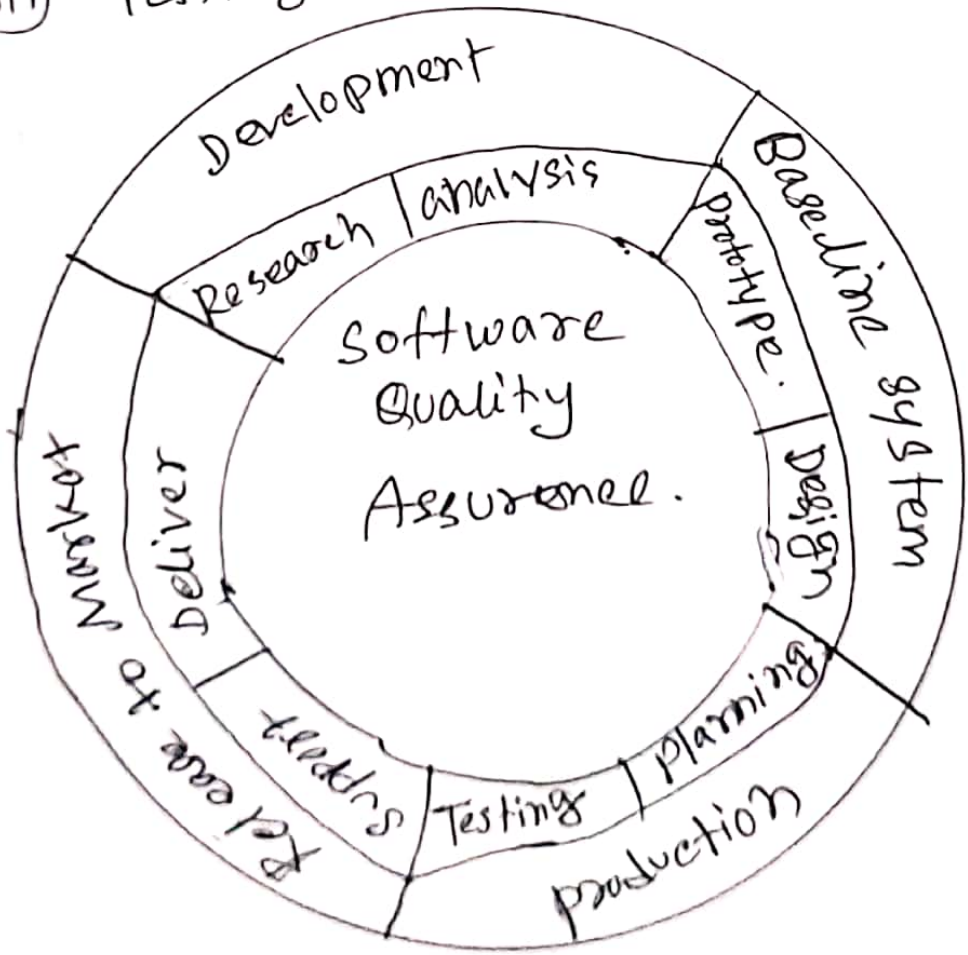
White box testing

- ① It is a way of testing the software in which the tester has knowledge about the internal structure or the program of the software.
- ② It is mostly done by software developers.
 - ③ Knowledge of implementation is required.
 - ④ It is the inner or the internal software testing.
 - ⑤ It is a structural test of the software.
 - ⑥ This type of testing of software is started after a detailed design document.
 - ⑦ It is the logic testing of the software.
 - ⑧ It is also called clear box testing.
 - ⑨ It is most time consuming.
 - ⑩ It is suitable for algorithm testing.
 - ⑪ Data domains along with inner or internal boundaries can be better tested.

2.c

Type of documents in SQA :-

- ① Purpose section ,
- ② reference section .
- ③ software Configuration management section .
- ④ problem reporting and corrective action section .
- ⑤ Tools technologies and Methodologies section
- ⑥ code Control section .
- ⑦ Record, Collection, Maintenance and retention section
- ⑧ Testing methodology.:



3.B

Role of Project Manager:- There are many roles of a project manager in the development of software.

Leader:- A project manager must lead his team and should provide team direction to make them understand what is expected from all of them.

Medium:- The project manager is a medium between his clients and his team. He must coordinate and transfer all the appropriate information from the clients to his team and project to the senior management.

Mentor:- He should be there to guide his team at each step and make sure that the team has an attachment.

Tracking the progress:- Manager should keep an eye on the progress of the project.

Documenting report:- The manager prepares the documentation of the project for future purpose. The report contains detailed of the product or various techniques. (E.t.e.)

Responsibilities of Project Manager; Project

Planning is undertaken immediately after the feasibility study phase and before the starting of the requirements.

- (i) Managing risk and issues
- (ii) Create the project team and assign task to several team members.
- (iii) Activity planning and sequencing.
- (iv) monitoring and reporting progress.
- (v) Modifies the project plan to deal with the situation.
- (vi) Cost estimation need for project
- (vii) Time estimation need for project
- (viii) Team structure and Staffing plans are made.
- (ix) Scheduling after the completion and estimation the project.

30

Q. Iterative Model advantage and disadvantages:

Advantages:

- (i) Some working functionality can be developed quickly and early in the life cycle.

- (ii) Results are obtained early and periodically.

- (iii) Parallel development can be planned.

- (iv) Progress can be measured.

- (v) Less costly to change the requirements.

- (vi) Testing and debugging during smaller is easy.

- (vii) Easier to manage risk. Part is done first.

- (viii) Risk analysis is better.

- (ix) Its support changing requirements.

- (x) Initial operating time is less.

- (xi) Better suited for large critical projects.

- (xii) Risk, change, identified from each

Increment can be utilized.

- (xv) During life cycle the software is produces good feedback.

P-16

Disadvantages of Iterative Model:-

- (i) More resources may be required.
- (ii) Although the cost of change is lesser, it is not very suitable for changing requirements.
- (iii) More Management attention is required.
- (iv) Defining increment may require a definition of complete system.
- (v) Not suitable for smaller projects.
- (vi) Management complexity is more.
- (vii) The end of the project may not be known which is a risk.
- (viii) Highly skilled resources are required for risk analysis.
- (ix) The project's progress is highly dependent upon the risk analysis phase.

Q1A Software Quality:- Software quality product is defined in terms of its fitness of purpose, that is a quality product does precisely what the user want it to do. for software products the fitness of use is generally explained in terms of satisfaction. with the requirements, laid in the document.

Importance of quality :- ① save time and money:-

The advantages of having system and process in place during development is that they anticipate and prevent most bugs and flaws from developing in the first place..

② maintaining product quality:- QA process are designed to ensure that software product work reliably and is stable. In addition, there are Quality Control tests designed to test the functionality, performance, security, usability and activity. and more.

Ensure Security:- Whilst a software program might perform all functions as intended, it may not necessarily be completely secure. If there is any weakness in its defenses, the product and users' data could be compromised. As a result, the final product has minimal defects and is guaranteed to work.

Protects Reputation:- The quality of your software can reflect on your company and brand. By releasing a high-quality product that offers excellent features with comprehensive security, you can build a positive reputation for your business.

Customer Satisfaction:- In order to ensure satisfied customers, your product needs to fulfill their needs. It should have all the features required and work properly. The role of QA is exactly that to make sure that the software gives your customers exactly what they expect.

4. B

Describe to SQA Activities: (i) Software quality Assurance Activities - SQA is the process of evaluating the quality of a product and enforcing adherence to software product standards and procedures. It is an umbrella activity that ensures conformance to standards and procedures throughout.

(ii) Formulating quality - one of the tasks of SQA is the formulation of a quality management plan. The quality management plan identifies the quality product to be developed.

(iii) Applying software engineering - The application of software engineering techniques helps the software designer to achieve high-quality specification. The designer gathers information using the techniques, such as interview and fact.

Controlling Changes: This task combines human procedures and Automated tools to provide a mechanism for change control.

Performing SQA Audits: SQA Audits Scrutinize the Software development process by comparing it to established processes.

Measuring Impact Changes: Change is invalid in the SDLE. The change needs to be measured and monitored, changes in the product or process are measuring software quality controlling.

Process Monitoring: Process Monitoring ensures that appropriate steps to follow the product development procedures and carried out.

Multi-tiered Testing: Software testing is a critical task of SQA activity. which aims at error detections. Unit testing is the first level of software testing section in SQA.